import time  
  
  
def speed\_typing\_game():  
 print("Welcome to Speed Typing Game!")  
 input("Press Enter when you are ready...")  
  
 start\_time = time.time()  
  
 # You can replace the text with any desired sentence  
 text\_to\_type = "The quick brown fox jumps over the lazy dog."  
  
 print(f"\nType the following: \n{text\_to\_type}\n")  
  
 user\_input = input("Start typing: ")  
  
 end\_time = time.time()  
 elapsed\_time = end\_time - start\_time  
  
 # Check if the typed text matches the original text  
 if user\_input == text\_to\_type:  
 print(f"Congratulations! You typed it correctly in {elapsed\_time:.2f} seconds.")  
 else:  
 print("Sorry, there was a mistake. Try again!")  
  
  
if \_\_name\_\_ == "\_\_main\_\_":  
 speed\_typing\_game()